



## U11 Oilsands Christmas Classic Rules 2022/2023

Regular FMMHA rules shall apply during the Oilsands Classic except for the following:

### 🔥 Warm Up

Timekeeper will place 3 minutes on the clock to start warm-up. At buzzer teams will have one minute to clear the ice of all pucks and line up for opening face-off.

### 🔥 Game Time (Round Robin, SEMI's, Bronze)

All games will be 75 min and shall consist of 3 periods. First period will be 15 minutes and 2<sup>nd</sup> and 3<sup>rd</sup> periods will be 20 minutes. Only the last 5 minutes of the 3<sup>rd</sup> period will be STOP TIME (As long as score is within 5 goals)

Standard minor penalties will be 3 minutes during run time and 2 minutes during stop time, penalty time starts when the puck is dropped. Any other penalty time would be decided by the on-ice referees.

- **Determination of “Home Team” in the SEMI Finals, Gold and Bronze medal games:**

The team that was ranked the highest going in (1<sup>st</sup> to 4<sup>th</sup>) will be the home team in the respective SEMI, Gold and Bronze medal games

### 🔥 Tie Breaker/Overtime

All games (Including Gold Medal Finals) will run an OT/Shootout format, therefore if a Tie at the End of the 3<sup>rd</sup> Period. Teams Will Immediately Line up for a 3 Minute Sudden Death RUNTIME Overtime.

If Still a tie the game will continue in the Sudden death shootout format until a winner is determined.

#### Shoot Out Rules:

- Coach to select the first 3 players.
- Shootout begins with the home team shooting first, followed by the opposing team and they will alternate shots.
- Shooter goes to the blue line and will shoot upon the official's signal.
- Goals will be added to the timeclock
- If after the first 3 shooters from both teams shoot and there is still a tie, the format will continue in sudden death.
- **NOTE:** Shooters alternate until ALL PLAYERS HAVE HAD A TURN TO SHOOT. COACHES MAY NOT ASK A PLAYER TO SHOOT A SECOND TIME UNTIL ALL PLAYERS HAVE HAD A TURN (IF APPLICABLE.)



## Delays

Clock to be stopped for any injuries or goaltender equipment malfunction. If there is any other delay of game, it is up to the on-ice referee to determine if the clock is to be stopped or adjusted.

## Scorekeeping

Round Robin games The **Home Team** will supply "Official Scorer" (Game sheet) and the official timekeeper / Announcer (Clock). Teams are welcome to use the arena's music Function but will need to bring your own phone to aux. Adapter (e.g. lightning) as these are not supplied by the arena.

Bronze and Gold medals games - The Official Scorer and Timekeeper will be supplied through FMMHA volunteers.

## Game sheets

All Official Game Sheets (White Copy) **MUST** be texted to the Chair of Game Execution (Stephanie Jenniex) at 780 742 4110 **immediately** after the game by the Manager **of Home Team**. All Game sheets must be signed by both coaches, Referees, The Scorer and the Timekeeper. Home Team keeps the white copy, Away team keeps yellow copy and Referees will keep the pink copy.

## Ranking of Teams for SEMI Finals / C&D Bronze / C&D Gold

During the Round Robin Two (2) points will be awarded for a Win, one (1) point will be awarded for an OT/Shoot Out Loss and Zero (0) points for a regulation loss.

If teams are tied in points after the round robin play, the following will determine the tie breaker:

1. Team with the most wins.
2. Goals differential (goals for vs. goals against).
3. Team with the fewest penalty minutes.
4. Head to head record of teams tied.
5. Flip of a coin.

The Level B Bronze and Gold Medal games will consist of the respective winners of the Semi Finals (See Tournament Bracket)

## Stats

Check in at the FLA Tournament Headquarters to see the large updated tournament brackets throughout the weekend as results come in. There will also be a live linked bracket on our Special Events Facebook Page [FMMHA Special Events](#) updated as results come in.



## 🏒 Game Time (Gold Medal Games)

Please Highlight your starting line ups on the Game sheet. After Warm up teams will meet at their respective bench and the starting line up for each team will be announced and skate to the blue line. Once the line ups have been announced please have the rest of the team line up on the blue line for singing of Oh Canada (Helmets are to be left on)

Gold Medal games will be 90 minutes and shall consist of 3 - 20 minute periods. Only the last 10 minutes of the 3<sup>rd</sup> period will be STOP TIME (As long as score is within 5 goals)

Standard minor penalties will be 3 minutes during run time and 2 minutes during stop time, penalty time starts when the puck is dropped. Any other penalty time would be decided by the on-ice referees. In the event of a Tie the OT/Shootout format will apply, the same as all other tournament games.

## 🏒 Respect in Sport

We encourage you to cheer for your team and have a good time but want to remind everyone of respect in sport. If there are any questions or concerns, please call or text tournament director @ 709 422 0850.

Remember this tournament is run strictly by volunteers who have dedicated a lot of their time organizing this.

Referees are doing their best and may miss things. Please **DO NOT** yell at referees as they are someone's child too.

## 🏒 (Heart & Hustle/ Player of Game)

Immediately following the end of game both teams will line up on their respective blue lines. Coaches from each team will announce and hand out the H&H and POG awards to two players on the team.

Once awards have been presented both teams will participate in traditional handshake to show act of good sportsmanship.

