5.4 FMMHA Administration Code of Conduct

Executive board members, directors, team managers, and event chairs all play a major role when it comes to influencing the delivery of youth hockey players. Players, parents and coaches often look to their administration for leadership and support. Here are 10 principles that the Administration can use to promote good sportsmanship by displaying it themselves. **It is expected that all FMMHA administration observe the following principles:**

1. I will make sure that every player has a reasonable opportunity to perform to the best of their ability, within the rules.

2. I will avoid or remedy any situation that threatens the safety of the players.

3. I will make decisions for the good of all the players, parents and the association by being knowledgeable, well organized and researching facts.

4. I will strive to create an atmosphere where there is a high level of cooperation and trust.

5. I will put my personal differences aside so that I can work with others towards a common goal knowing that each person must support the group consensus.

6. I will respect the dignity of others and ensure that when I disagree with someone that it is the ideas being presented rather than the person presenting them. Personal attacks are unacceptable.

7. I will communicate with parents by holding parent/player orientation meetings, as well as by being available to answer questions and address problems throughout the season.

8. I will support programs that train and educate players, coaches, parents, officials and volunteers.

9. I will not permit the intimidation of any player either by word or action. I will not tolerate unacceptable conduct towards other officials, players, coaches, spectators, our association or myself.

10. I will handle all conflicts firmly but with dignity.

I have read and understood the principles stated above that were put forth by FMMHA. I agree to abide by those principles with the understanding that if I do not follow them, I may be asked to leave any practice, game, or event.

Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Print Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Print Role\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_